



# Programowanie w języku Java

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Wykład 4: Programowanie rozproszone: TCP/IP, URL.



## Programowanie sieciowe w Javie

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- **proste programowanie sieciowe (java.net)**
  - na poziomie UDP
  - na poziomie IP
  - na poziomie URL
- **JDBC (java.sql)**
  - obsługa baz danych
- **RMI**
  - zdalne wywoływanie metod
- **CORBA**
  - komunikacja z aplikacjami napisanymi w innych językach



## Komunikacja na poziomie UDP

```
socket = new DatagramSocket(4445);  
byte[] buf = new byte[256];  
DatagramPacket packet = new DatagramPacket(buf, buf.length);  
socket.receive(packet);
```

```
DatagramSocket socket = new DatagramSocket();  
byte[] buf = new byte[256];  
InetAddress address = InetAddress.getByName("adres.pl");  
DatagramPacket packet = new DatagramPacket(buf, buf.length, address, 4445);  
socket.send(packet);
```



## Programowanie na poziomie IP

```
InetAddress addr = InetAddress.getByName(null);  
InetAddress addr = InetAddress.getByName("127.0.0.1");  
InetAddress addr = InetAddress.getByName("localhost");
```

```
Serwer:  
ServerSocket s = new  
    ServerSocket(PORT);  
Socket socket = s.accept();  
BufferedReader in =  
    new BufferedReader(  
        new InputStreamReader(  
            socket.getInputStream());  
    );  
PrintWriter out =  
    new PrintWriter(  
        new BufferedWriter(  
            new OutputStreamWriter(  
                socket.getOutputStream()),  
                true);  
    );  
...  
socket.close();  
s.close();
```

```
Klient:  
Socket socket = new Socket(addr, PORT);  
BufferedReader in =  
    new BufferedReader(  
        new InputStreamReader(  
            socket.getInputStream());  
    );  
PrintWriter out =  
    new PrintWriter(  
        new BufferedWriter(  
            new OutputStreamWriter(  
                socket.getOutputStream()), true);  
    );  
...  
socket.close();
```



## Serwer wielowątkowy (1)

```
import java.io.*;
import java.net.*;

class ServeOneJabber extends Thread {
    private Socket socket;
    private BufferedReader in;
    private PrintWriter out;
    public ServeOneJabber(Socket s)
        throws IOException {
        socket = s;
        in = new BufferedReader(
            new InputStreamReader(
                socket.getInputStream()));
        out = new PrintWriter(
            new BufferedWriter(
                new OutputStreamWriter(
                    socket.getOutputStream())), true);
        start(); // Calls run()
    }
}
```

```
public void run() {
    try {
        while (true) {
            String str = in.readLine();
            if (str.equals("END")) break;
            System.out.println("Echoing: " + str);
            out.println(str);
        }
        System.out.println("closing...");
    } catch(IOException e) {
        System.err.println("IO Exception");
    } finally {
        try {
            socket.close();
        } catch(IOException e) {
            System.err.println("Socket not closed");
        }
    }
}
```

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## Serwer wielowątkowy (2)

```
public class MultiJabberServer {
    static final int PORT = 8080;
    public static void main(String[] args)
        throws IOException {
        ServerSocket s = new ServerSocket(PORT);
        System.out.println("Server Started");
        try {
            while(true) {
                Socket socket = s.accept();
                try {
                    new ServeOneJabber(socket);
                } catch(IOException e) {
                    socket.close();
                }
            }
        } finally {
            s.close();
        }
    }
}
```

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## Komunikacja SSL

```
import java.io.*;
import javax.net.ssl.*;
...
int port = availablePortNumber;
SSLServerSocket s;
try {
    SSLServerSocketFactory sslSrvFact =
        (SSLServerSocketFactory)
        SSLServerSocketFactory.getDefault();
    s = (SSLServerSocket)sslSrvFact.
        createServerSocket(port);
    SSLSocket c = (SSLSocket)s.accept();
    OutputStream out = c.getOutputStream();
    InputStream in = c.getInputStream();
    // Send messages to the client through
    // the OutputStream
    // Receive messages from the client
    // through the InputStream
}
catch (IOException e) {}
```

```
import java.io.*;
import javax.net.ssl.*;
...
int port = availablePortNumber;
String host = "hostname";
try {
    SSLSocketFactory sslFact = (SSLSocketFactory)
        SSLSocketFactory.getDefault();
    SSLSocket s = (SSLSocket)
        sslFact.createSocket(host, port);
    OutputStream out = s.getOutputStream();
    InputStream in = s.getInputStream();
    // Send messages to the server through
    // the OutputStream
    // Receive messages from the server
    // through the InputStream
}
catch (IOException e) {}
```

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## Programowanie na poziomie URL (1)

```
URL u = new URL(getDocumentBase(), "strona.html");
....
getAppletContext().showDocument(u);
```

```
URL(String protocol, String host, String file)
```

```
URL(String spec)
```

```
try {
    URL myURL = new URL(..);
}
catch (MalformedURLException e) {
    ... // exception handler code here
}
....
}
```

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## Przykład 1

```
import java.net.*;
import java.io.*;

public class URLReader {
    public static void main(String[] args) throws Exception {
        URL yahoo = new URL("http://www.pk.edu.pl");
        BufferedReader in = new BufferedReader(
            new InputStreamReader(
                yahoo.openStream()));

        String inputLine;

        while ((inputLine = in.readLine()) != null)
            System.out.println(inputLine);

        in.close();
    }
}
```

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## Przykład 2

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
import java.net.*;
import java.io.*;

public class ShowHTML extends JApplet {
    JButton send = new JButton("Go");
    JLabel l = new JLabel();
    public void init() {
        Container cp = getContentPane(); cp.setLayout(new FlowLayout());
        send.addActionListener(new AI()); cp.add(send); cp.add(l);
    }
    class AI implements ActionListener {
        public void actionPerformed(ActionEvent ae) {
            try {
                URL u = new URL(getDocumentBase(), "FetcherFrame.html");
                getAppletContext().showDocument(u);
            } catch (Exception e) { l.setText(e.toString()); }
        }
    }
}
```

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## Nawiązanie połączenia URL

```
URL pk = new URL("http://www.pk.edu.pl");
URLConnection pkConnection = pk.openConnection();
pkConnection.connect();
```

```
BufferedReader in = new BufferedReader( new InputStreamReader(
    pkConnection.getInputStream()));
```

```
connection.setDoOutput(true);
OutputStreamWriter out = new OutputStreamWriter(
    connection.getOutputStream());

String string = URLEncoder.encode("Text do wysłania", "UTF-8");
```



## JDBC- Java DataBase Connectivity

- Pakiet: java.sql
- Sterownik bazy danych  
np. dla bazy MySQL: „com.mysql.jdbc.Driver”
- Adres URL bazy danych:  
jdbc:podprotokół:adres\_bazy



## Schemat obsługi bazy danych:

1. Odnalezienie sterownika JDBC:  
`Class.forName( "com.mysql.jdbc.Driver " );`
2. Konfigurowanie bazy danych
3. Nawiązanie połączenia z bazą danych:  
`DriverManager.getConnection(dbUrl, user, password);`
4. Wysyłanie zapytań SQL:  
`createStatement(), executeQuery()`
5. Zamknięcie połączenia z bazą  
`close()`

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## Przykład

```
import java.sql.*;

public class Lookup {
    public static void main(String[] args)
        throws SQLException, ClassNotFoundException {
        String dbUrl = "jdbc:odbc:people";
        String user = "";
        String password = "";
        Class.forName( "sun.jdbc.odbc.JdbcOdbcDriver" );
        Connection c = DriverManager.getConnection(dbUrl, user, password);
        Statement s = c.createStatement();
        ResultSet r = s.executeQuery("SELECT FIRST, LAST, EMAIL " +
            "FROM people.csv people " + "WHERE " + "(LAST=" + args[0] + "" " +
            " AND (EMAIL Is Not Null) " + "ORDER BY FIRST");
        while(r.next()) {
            System.out.println( r.getString("Last") + ", " + r.getString("fIRST")
                + ": " + r.getString("EMAIL") );
        }
        s.close();
    }
}
```

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